



Hope Mills Parks & Recreation Center Presents:

HOOPS AFTER

DARK SERIES

SCAN ME!



WINNER
TAKES THE
CROWN!

WHO WILL BE THE
CHAMPS OF HOPE
MILLS?

Hope Mills Parks &
Recreation Center
Gymnasium
910-426-4109

Teens Division: Ages 15-17

June 8 - June 11, 2026

5:00PM - 8:00PM

\$2.00 Per Night or \$10.00 Punch Pass

Adults Division: Ages 18+

June 8 - June 11, 2026

8:00PM - 11:00PM

\$2.00 Per Night or \$10.00 Punch Pass

8 TEAM TOURNAMENT

3-ON-3 HALF COURT

JUNE

12, 2026

FRIDAY

(15-17) TEENS - 5:00PM

(18+) ADULTS - 8:00PM

COST

\$40.00 PER

TEAM

Hope Mills Hoops After Dark Series 3-on-3 Tournament Game Rules:



TOURNAMENT BRACKET BREAKDOWN (8-TEAM SINGLE ELIMINATION)

Total Games Required

- Quarterfinals: 4 games
- Semifinals: 2 games
- Championship: 1 game
- TOTAL: 7 games

Game Structure:

- Games are played to 15 minutes with a halftime break at the 7 minute mark. Teams must win by 2 points.

Scoring:

- 2-pointers: Inside the arc.
- 3-pointers: Outside the arc.
- 4-pointers: Three circles, 30 feet from the basket.

- Shot Clock: A 14-second shot clock is used.

- Fouls & Penalties: Players are not disqualified on their 5th foul. Instead, after the 5th team foul in a half, the opposing team is awarded 2 free throws and possession.

- 4-Point Shot: A 4-point shot is valid if a player's foot touches any part of the 30-foot circle.

- Gameplay: Games are played on a half-court.

- Rosters: Teams consist of 3 players on the court, with up to 1 substitute.

- "Bring the Fire" Rule: Team Captains can challenge a foul, resulting in a 1-on-1 showdown between the players involved.

- Overtime: If the game is tied after 15 minutes, a 2-minute overtime is played.

- Technical Fouls: Technical fouls result in a 1-point free throw and possession for the opposing team.

- Defensive Rebounds: All defensive rebounds must be cleared.

- Timeouts: Each team receives two timeouts per game.